Club Address: RFC The Bishops HSG Hochschule St.Gallen Dufourstrasse 50 9000 St. Gallen Switzerland bishops@gmx.ch www.bishops.ch Bishops Cup 2004 / Teams & Fixtures Tibor Németh Fuerstenlandstrasse 32 9200 Gossau SG Switzerland bishopscup@bishops.ch

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St. Gallen, April 25, 2003

Dear Rugby Players,

the tournament-weekend of June 11-13 is approaching and we are glad to present you the full list of this year's competing teams as well as some short information about important points concerning the Bishops Cup 2004. If it not fully satisfies your needs, please refer to the above email-address to get the information you require.

We are proud to welcome rugby teams from all over Europe to fight for this year's Cup in St.Gallen. A look on the team list promises a good level of rugby. However, we would not be who we are with placing the only priority as to be competitive on the field. It will be a time to renew old acquaintances from previous years as well as to make new ones. Doubtlessly, it's going to be an unforgettable weekend in the spirit of rugby.

Tournament mode: The Bishops Cup is a 10-a-side rugby tournament. The tournament consists of two categories, a women's and a men's. In general, the rules of Rugby Union do apply. A detailed schedule and information about the pools will be announced soon.

Programme*:

Friday, June 11	from 14.00 18.00 – 20.00	Check-In at the information desk at Gründenmoos sports-facilities. (driving directions mentioned below) Reception Party at the Mr.Pickwick Pub in St.Gallen
Saturday, June 12	8.00 – 10.00 9.00 9.30 10.00 Until 19.00 20.00 21.00	Breakfast Referee's briefing Captains' briefing at the information desk Kick-Off Group games Dinner Rugby Party at the beer tent
Sunday, June 13	8.00 - 10.00 10.00 15.30 16.00 17.00	Breakfast Kick-Off Final 10 th Cindy Trophy Final 10 th Bishops Cup Closing ceremony

^{*} Slight changes in the schedule may apply.

Infrastructure:

The Gründenmoos sports-facilities offer a perfect infrastructure to hold a tournament. Large covered stages with a direct view on the pitches suit all weather conditions. Warm shower, changing rooms and toilets are available.

Medical urgencies: For medical urgencies, a first aid paramedic will be present during the time of the tournament. For major injuries, transfer to the hospital is guaranteed.

Please note that private insurance in case of accidents and injuries is required and remains matter of the participants. (see under Liability)

How to get there:

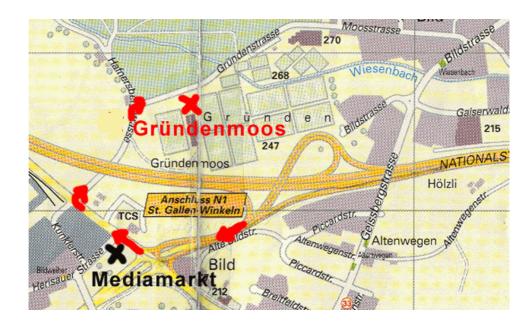
By car:

The Sportanlagen Gründenmoos sports facilities are easily reachable by car via motorway A1/E60. Take exit 80 St.Gallen-Winkeln / Gossau-Ost and the lane the furthest right in direction Gossau. After 80m, turn right. Gründenmoos is indicated. The stadium will be on your right.

Parking for cars and busses is available within 1-5min walking distance from the pitches.

Public transportation:

Take bus 1 direction Winkeln and get off at Westcenter. Westcenter/Mediamarkt is the shopping-centre shown on the map below. Follow the direction indicated on the map.



Accomodation:

The Bishops Cup offers two possibilities. Either camping inside Gründenmoos sports facilities is possible, which offers an around the clock rugby feeling as the least expensive opportunity to enjoy this year's Bishops Cup.

The other way to spend the night is the bomb shelter in Gossau, for those who don't feel like camping and don't mind to pay an extra CHF 15 per night. Transfer to and from the pitch in the morning and the evening is offered.

It's also possible to book a room in one of the hotels. If you need assistance, please refer to the email or phone number mentioned above.

From the city-centre St.Gallen and the bomb-shelter in Gossau, the pitches are not within walking distance.

Food & Beverage:

We cater for beer and non-alcoholic drinks for a reasonable price. Food will also be sold at the tournament.

The registration fee includes breakfast on Sunday as well as dinner on Saturday for 15 players per team.

Please understand that we cannot accept beer brought to the tournament since our tournament has a tight budget and we're strongly dependent on the sale of beer.

Schedule:

The pools for this year's Bishops Cup are not yet determined but will be so soon. A total of 26 teams will be present at the tournament, eight women's and 18 men's teams. The pool games will be played on Saturday, the cup and plates on Sunday. More details to follow.

Teams:

	Men	
1	Trinity Academicals Rugby Edinburgh (Trophy holders)	Scotland
2	Rugby Club Donau Wien	Austria
3	Doolish Ellan Vannin Ruggyr Club	Isle of Man
4	Rugby Club du Barreau Lyon	France
5	UTM Rugby Club Steaua Kishinau	Moldavia
6	Eintracht Frankfurt Rugby	Germany
7	A.S. Monza Rugby	Italy
8	Fiddler's Green Rugby Club Jena	Germany
9	Rugby Club Roggenzell	Germany
10	Fehérvàr Rugby Club Székesfehérvàr	Hungary
11	Rugby Club Šokil Lviv	Ukraine
12	Rugby Club Pitbulls Arendonk	Belgium
13	Les Babaa's Orum	France
14	Neu Ulmer Rugby Football Club	Germany
15	Rugby Club Luzern	Switzerland
16	Rugby Club Zürich	Switzerland
17	Rugby Club Zug	Switzerland
18	Rugby Club The Bishops Barbarians	Switzerland

	Women	
1	Rugby Club Leipzig e.V.	Germany
2	A.S. Monza Rugby	Italy
3	Freiburger Rugby Club	Germany
4	Fehérvar Rugby Club Székesfehérvar	Hungary
5	Neu Ulmer Rugby Football Club	Germany
6	Rugby Club Bern-Luzern Dirty Nurses	Switzerland
7	Rugby Football Club Basel Birds	Switzerland
8	Rugby Club Zürich	Switzerland

Referees: Referees of the English Rugby Football Union will be present at the tournament.

Liability:

The attention of participating clubs, club members and players is drawn to the following condition. Any costs to individual clubs, club members and players arising out of loss, theft or injury whilst attending or participating in the Bishops Cup International 10s 2004 must be met by the clubs, club members or players involved and their insurers.

NO LIABILITY IN THIS OR ANY OTHER RESPECT WILL BE ACCEPTED BY THE BISHOPS CUP INTERNATIONAL 10s 2004 COMITEE OR THE RFC THE BISHOPS HSG ST.GALLEN.

If you should have any question or require assistance please refer to the email address bishopscup@bishops.ch.

On behalf of the RFC The Bishops St.Gallen I'm looking forward to welcoming you in June in St.Gallen.

Kind regards,

Tibor Németh

Bishops Cup 2004 Teams & Fixtures



Tournament By-Laws

- 1. REGULATIONS GOVERNING GAMES AND DURATION
- 1.1. The tournament will be played under the Laws of the Game of Rugby Union Football as framed by the International Rugby Football Board, and as adapted hereunder.
- 1.2. The games are played with 7's rules, that means drop-kick conversion, and the scoring side re-starts with a kick to the others.
- 1.3. Penalties are the *only* place kicks. Penalty tries score 10 points.
- 1.4. Play will commence with teams playing against each other in their respective pools. The tournament organisers will seed teams according to their best judgement.
- 1.5. In each pool game, two points will be awarded for a win and one point for drawn game.
- 1.6. At the end of the pool games, if two or more teams in any pool have the same number of points awarded to them under Rule 1.3., the winner shall be decided as follow:
- 1.5.1. The team which has scored more tries in their pool games shall be placed higher. If after 1.5.1. teams are still tied:
- 1.5.2 The team which has scored more converted tries in their pool games shall be placed higher. If after 1.5.2, teams are still tied:
- 1.5.3 The team which has the higher difference of points "for" minus points "against" shall be placed higher. If after 1.5.3. teams are still tied:
- 1.5.4 The team which win the direct confrontation shall be placed higher. If after 1.5.4 teams are still tied, then tossing a coin shall decide.
- 1.6 Each game will be played 10 minutes each way (2 x 10 minutes) with a one minute interval. No extra time to determine the winner will be played in the pool games. The referee and the Chairman of the tournament organisation are the only persons to decide the actual duration of the games.
- 1.7 Teams must be ready to turn out immediately after the previous game; they will be liable to be declared loser by 30 to 0 (6 tries) if, when summoned by the referee, they are not present on the pitch
- 1.8 The team whose name is featured first on the programme will kick off, its opponent will choose ends.
- 1.9 All finals (every match on Sunday) goes to sudden death, if tied at full time.

2 TEAMS AND PLAYERS

- 2.1 Teams should consist of 10 Players, 5 of whom must play in the scrum.
- 2.2 Three substitutions per game will be allowed. They may be made at any time with the referee's approval.
- 2.3 A player replaced for any reasons may not re-enter the game in duration.
- 2.4 The referee decides between a warning white-card (5 minutes sin-bin under the opponents posts), a yellow card (sending-off for the game) and a red card (no further participation in ANY game during the tournament). The names (red-card are reported to the Organisers

3 MISCELLANEOUS

- 3.1 Each team must designate a liaison officer whom the Organisers can consult and inform at any times.
- 3.2 Each team will provide 1 linesman who will officiate during the next game without concerning any team
- 3.3 The Organisers reserve their right to disqualify a team which behaves in an incorrect manner on or around the pitch.
- 3.4 Injuries arising in the course of the tournament Must be covered by the player's or club's insurance.
- 3.5 The Organisers accept no responsibility for heft or damage to property arising during the tournament.
- 3.6 For all points not provided here or by the International Board, the Organisers decision will be final.
- 3.7 The present Regulations may be modified at any times.